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# AN ALGORITHM FOR HYBRID REGULARIZERS BASED IMAGE RESTORATION WITH POISSON NOISE

CONG THANG PHAM AND THI THU THAO TRAN

In this paper, a hybrid regularizers model for Poissonian image restoration is introduced. We study existence and uniqueness of minimizer for this model. To solve the resulting minimization problem, we employ the alternating minimization method with rigorous convergence guarantee. Numerical results demonstrate the efficiency and stability of the proposed method for suppressing Poisson noise.

*Keywords:* total variation, image denoising, image deblurring, alternating minimization method

*Classification:* 35A15, 94A08

## 1. INTRODUCTION

The restoration of clean images from observations is a fundamental task in the image processing and computer vision. The challenging task for image denoising is to remove noise and to preserve fine details [26]. Image restoration is often formulated as the problem of reconstructing the clean image  $z$  with the size of  $M \times N$  damaged by some noise  $\eta$ , from the observed image  $f = f(x)$  with  $x = (x_1; x_2) \in \Omega$ ,  $\Omega \subseteq \mathbb{R}^2$  being an open bounded domain. In recent years, many methods image denoising have been proposed for Gaussian white noise. However, in photon-counting devices, such as radiography, astronomical imaging, electronic microscopy [2, 8, 11, 31], images may be corrupted by Poisson noise. Poisson noise is not additive, and it is image pixel-intensity dependent, i. e. bright pixels are statistically more corrupted than dark pixels [5]. The restoration models and methods proposed for Gaussian white noise are not effective in removing Poisson noise [27].

For many years, many variational methods have been proposed to handle the restoration problem with Poisson noise. One of variational models for Poissonian image reconstruction is the one based on the Total Variation (TV) norm as regularization term [15]:

$$z^* = \arg \min_{z \in BV(\Omega)} \int_{\Omega} |\nabla z| \, dx + \beta \int_{\Omega} (z - f \log z) \, dx, \quad (1)$$

where  $\beta > 0$  is a regularization parameter,  $z$  must be positive in  $\Omega$ ,  $\int_{\Omega} |\nabla z| dx$  stands for the total variation of  $z$ , the operator  $|\nabla z|$  is defined later (cf. eq. 8), and  $BV$  is the space of functions with bounded variation.

In case of the blur effect, authors in [20, 33] studied a penalized likelihood approach with TV penalty for Poissonian image denoising and deblurring as follows:

$$z^* = \arg \min_{z \in BV(\Omega), \log Kz \in L^1(\Omega)} \int_{\Omega} |\nabla z| dx + \beta \int_{\Omega} (Kz - f \log Kz) dx, \tag{2}$$

where  $K$  being a nonnegative linear compact operator;  $\beta > 0$  is a regularization parameter,  $z$  must be positive in  $\Omega$ .

In recent years, many effective numerical algorithms have proposed for solving problem 2, for instance, EM-TV algorithm [32, 34], split Bregman iteration [6, 33], alternating minimization method [18, 20, 21, 36, 37], Liu and Huang in [19] proposed another new total bounded variation-based Poissonian images restoration model as follows:

$$z^* = \arg \min_{z \in BV(\Omega)} \int_{\Omega} |\nabla z| dx + \frac{\lambda}{2} \|z\|_2^2 + \beta \int_{\Omega} (Kz - f \log Kz) dx, \tag{3}$$

where  $\beta > 0$  is a regularization parameter,  $z$  must be positive in  $\Omega$ . The authors extended split Bregman iteration to obtain the optimal solution recursively.

The model 3 performs very well for preserving edges while removing noise. However, it often causes undesired staircase effects in smooth regions. To overcome the staircase effects, some high-order models have been introduced for restoring blurred images corrupted by Poisson noise. The authors in [35] replaced the TV term in 3 with second-order TV as  $\nabla^2 z$  (cf. Eq. 9) and employed a split Bregman algorithm to solve their model. Authors in [13] proposed the hybrid higher-order TV model to restore images corrupted by blur and Poisson noise as follows:

$$z^* = \arg \min_{z \in S(\Omega)} \left( \int_{\Omega} \gamma |\nabla z| dx + \int_{\Omega} (1 - \gamma) |\nabla^2 z| dx + \beta \int_{\Omega} (Kz - f \log Kz) dx \right). \tag{4}$$

The authors employed a gradient descent method for computing the minimizer of the model 4. To speed the computation, the same authors converted this optimization model 4 to a constrained problem by variable splitting and addressed it with the alternating direction method in [14].

Inspired by models 3, and 4, we introduce an adaptive TV based optimization problem as follows:

$$z^* = \arg \min_{z \in S(\Omega)} \left( \int_{\Omega} \gamma |\nabla z| dx + \int_{\Omega} \alpha |\nabla^2 z| dx + \frac{\lambda}{2} \|z\|_2^2 + \beta \int_{\Omega} (Kz - f \log Kz) dx \right), \tag{5}$$

where  $\lambda, \beta$  - positive regularization parameters,  $S(\Omega) = \{z \in BV(\Omega) \cap BV^2(\Omega), z > 0\}$ ,  $\alpha = 1 - \gamma$  and  $\gamma \in (0, 1]$  are the weighted parameter.

In this paper, we study an effective method for image restoration corrupted by Poisson noise. We can emphasize that the proposed model is general case of the above mentioned models in [19, 13, 14]. We can emphasize that the proposed model 5 is general case of the models mentioned above. Like model 3, the proposed model 5 contains the quadratic

regularization term  $\frac{\lambda}{2} \|z\|_2^2$  which can be guarantee uniqueness of the solution and the convergence of the proposed algorithm. Like model 4, the proposed model 5 contains a combination of TV and higher order TV as regularization terms. It allows to remove the noise efficiently and preserve the image details, and avoid staircasing artifacts in the restored images.

For our model, we study existence and uniqueness of its solution. We employ the alternating minimization method to compute the resulting minimization problem by introducing new auxiliary variables. The majorization-minimization method is used for solving the subproblems. We also study the convergence of our proposed algorithm. The experimental results show that our algorithm obtains the high efficiency for Poisson noise removal when compared with the well-known methods.

Our paper is organized as follows. In section 2, the proposed method is presented. In section 3, we perform experiments to show the efficiency of our proposed algorithm. Finally, the conclusions are given in section 4.

## 2. THE PROPOSED METHOD

Definitions and notations of the spaces  $BV$  and  $BV^2$  space can be found in [1, 7, 9, 16, 17, 24]. The existence and uniqueness of the minimizer for the proposed model 5 are established by Theorem 1.

**Theorem 1.** Assume that  $f$  is a positive bounded function and  $K$  is injective, then the problem 5 is strictly convex and the problem 5 for  $z \in BV(\Omega) \cap BV^2(\Omega)$  such that  $\log z \in L^1(\Omega)$  has a unique minimizer.

The proof follows reasoning similar to the proof of [13, 19, 35], thus omitted.

In this section, we derive the numerical method for problem 5 in detail. We introduce three new variables  $(d, g, q)$  and rewrite 5 in the constrained optimization problem as follows:

$$\begin{aligned} \min_{z,d,g,q} & \left( \gamma \|d\|_1 + \alpha \|g\|_1 + \frac{\lambda}{2} \|z\|_2^2 + \beta \langle 1, q - f \log q \rangle \right) \\ \text{s.t. } & d = \nabla z, g = \nabla^2 z, q = Kz. \end{aligned} \tag{6}$$

The augmented Lagrangian functional for the constrained optimization problem 6 is defined as:

$$\begin{aligned} \mathcal{L}(z, d, g, q, \rho_1, \rho_2, \rho_3) = & \left( \gamma \|d\|_1 + \alpha \|g\|_1 + \frac{\lambda}{2} \|z\|_2^2 + \beta \langle 1, q - f \log q \rangle \right) \\ & - \langle \rho_1, d - \nabla z \rangle + \frac{\eta_1}{2} \|d - \nabla z\|_2^2 - \langle \rho_2, g - \nabla^2 z \rangle + \frac{\eta_2}{2} \|g - \nabla^2 z\|_2^2 \\ & - \langle \rho_3, q - Kz \rangle + \frac{\eta_3}{2} \|q - Kz\|_2^2, \end{aligned} \tag{7}$$

where  $\eta_1, \eta_2, \eta_3$  - positive parameters;  $\rho_1, \rho_2, \rho_3$  - with Lagrangian multipliers.

The discrete gradient  $\nabla z$  and the second-order derivatives  $\nabla^2 z$  of an image  $z$  for the pixel location  $(i, j)$  in  $z$  ( $i = 1..M; j = 1..N$ ) are defined like [28, 29, 30]:

$$\nabla_x z_{i,j} = z_{i+1,j} - z_{i,j}, \quad \nabla_y z_{i,j} = z_{i,j+1} - z_{i,j},$$

$$\nabla z_{i,j} = (\nabla_x z_{i,j}, \nabla_y z_{i,j}), \quad |\nabla z_{i,j}| = \sqrt{(\nabla_x z_{i,j})^2 + (\nabla_y z_{i,j})^2}, \quad (8)$$

$$\nabla_{xx} z_{i,j} = z_{i+1,j} - 2z_{i,j} + z_{i-1,j}, \quad \nabla_{yy} z_{i,j} = z_{i,j+1} - 2z_{i,j} + z_{i,j-1},$$

$$\nabla_{xy} z_{i,j} = \nabla_{yx} z_{i,j} = z_{i,j} - z_{i,j-1} - z_{i-1,j} + z_{i-1,j-1},$$

$$|\nabla^2 z| = \sqrt{(\nabla_{xx} z_{i,j})^2 + (\nabla_{xy} z_{i,j})^2 + (\nabla_{yx} z_{i,j})^2 + (\nabla_{yy} z_{i,j})^2}. \quad (9)$$

Then, using the alternating minimization method to solve the problem 7 can be expressed as follows:

$$\begin{cases} z^{(k+1)} = \arg \min_z \left( \frac{\lambda}{2} \|z\|_2^2 - \langle \rho_1^{(k)}, d^{(k)} - \nabla z \rangle + \frac{\eta_1}{2} \|d^{(k)} - \nabla z\|_2^2 - \right. \\ \left. \langle \rho_2^{(k)}, g^{(k)} - \nabla^2 z \rangle + \frac{\eta_2}{2} \|g^{(k)} - \nabla^2 z\|_2^2 - \langle \rho_3^{(k)}, q^{(k)} - Kz \rangle + \frac{\eta_3}{2} \|q^{(k)} - Kz\|_2^2 \right), \\ d^{(k+1)} = \arg \min_d \left( \gamma \|d\|_1 - \langle \rho_1, d - \nabla z^{(k+1)} \rangle + \frac{\eta_1}{2} \|d - \nabla z^{(k+1)}\|_2^2 \right), \\ g^{(k+1)} = \arg \min_g \left( \alpha \|g\|_1 - \langle \rho_2^{(k)}, g - \nabla^2 z^{(k+1)} \rangle + \frac{\eta_2}{2} \|g - \nabla^2 z^{(k+1)}\|_2^2 \right), \\ q^{(k+1)} = \arg \min_q \left( \beta \langle 1, q - f \log q \rangle - \langle \rho_3^{(k)}, q - Kz^{(k+1)} \rangle + \frac{\eta_3}{2} \|q - Kz^{(k+1)}\|_2^2 \right), \end{cases} \quad (10)$$

with update for  $\rho_1^{(k+1)}, \rho_2^{(k+1)}, \rho_3^{(k+1)}$ :

$$\begin{cases} \rho_1^{(k+1)} = \rho_1^{(k)} + \eta_1 (\nabla z^{(k+1)} - d^{(k+1)}), \\ \rho_2^{(k+1)} = \rho_2^{(k)} + \eta_2 (\nabla^2 z^{(k+1)} - g^{(k+1)}), \\ \rho_3^{(k+1)} = \rho_3^{(k)} + \eta_3 (Kz^{(k+1)} - q^{(k+1)}). \end{cases} \quad (11)$$

— The  $z$  subproblem in 10 is given by:

$$\begin{aligned} z^{(k+1)} &= \arg \min_z \left( \frac{\lambda}{2} \|z\|_2^2 - \langle \rho_1^{(k)}, d^{(k)} - \nabla z \rangle + \frac{\eta_1}{2} \|d^{(k)} - \nabla z\|_2^2 \right. \\ &\quad \left. - \langle \rho_2^{(k)}, g^{(k)} - \nabla^2 z \rangle + \frac{\eta_2}{2} \|g^{(k)} - \nabla^2 z\|_2^2 - \langle \rho_3^{(k)}, q^{(k)} - Kz \rangle + \frac{\eta_3}{2} \|q^{(k)} - Kz\|_2^2 \right) \\ &= \arg \min_z \left( \frac{\lambda}{2} \|z\|_2^2 + \frac{\eta_1}{2} \|d^{(k)} - \nabla z - \frac{\rho_1^{(k)}}{\eta_1}\|_2^2 + \frac{\eta_2}{2} \|g^{(k)} - \nabla^2 z - \frac{\rho_2^{(k)}}{\eta_2}\|_2^2 \right. \\ &\quad \left. + \frac{\eta_3}{2} \|q^{(k)} - Kz - \frac{\rho_3^{(k)}}{\eta_3}\|_2^2 \right). \end{aligned}$$

Thus, we get:

$$\begin{aligned} \lambda z + \eta_1 \nabla^T \left( \nabla z + \frac{\rho_1^{(k)}}{\eta_1} - d^{(k)} \right) + \eta_2 \nabla^{2T} \left( \nabla^2 z + \frac{\rho_2^{(k)}}{\eta_2} - g^{(k)} \right) \\ + \eta_3 K^T \left( Kz + \frac{\rho_3^{(k)}}{\eta_3} - q^{(k)} \right) = 0. \end{aligned} \quad (12)$$

We can rewrite the equation 12 as:

$$\begin{aligned} & \left( \lambda + \eta_1 \nabla^T \nabla + \eta_2 \nabla^{2T} \nabla^2 + \eta_3 K^T K \right) z^{(k+1)} \\ &= \eta_1 \nabla^T \left( d^{(k)} - \frac{\rho_1^{(k)}}{\eta_1} \right) + \eta_2 \nabla^{2T} \left( g^{(k)} - \frac{\rho_2^{(k)}}{\eta_2} \right) + \eta_3 K^T \left( q^{(k)} - \frac{\rho_3^{(k)}}{\eta_3} \right). \end{aligned} \tag{13}$$

In system 13, we can note that  $KK^T, \nabla \nabla^T, \nabla^2 \nabla^{2T}$  are all block circulant under the periodic boundary condition, so that they can be diagonalized by by fast Fourier transform (FFT). Hence,  $z^{(k+1)}$  can be calculated by FFT and inverse FFT efficiently:

$$z^{(k+1)} = \mathcal{F}^{-1} \left( \frac{\mathcal{F} \left( \eta_1 \nabla^T \left( d^{(k)} - \frac{\rho_1^{(k)}}{\eta_1} \right) + \eta_2 \nabla^{2T} \left( g^{(k)} - \frac{\rho_2^{(k)}}{\eta_2} \right) + \eta_3 K^T \left( q^{(k)} - \frac{\rho_3^{(k)}}{\eta_3} \right) \right)}{\lambda + \eta_1 \mathcal{F}(\nabla^T \nabla) + \eta_2 \mathcal{F}(\nabla^{2T} \nabla^2) + \eta_3 \mathcal{F}(K^T K)} \right), \tag{14}$$

where  $\mathcal{F}$  and  $\mathcal{F}^{-1}$  are the forward and inverse Fourier transform operators.

— The  $d$  subproblem is given by:

$$\begin{aligned} d^{(k+1)} &= \arg \min_d \left( \gamma \|d\|_1 - \langle \rho_1, d - \nabla z^{(k+1)} \rangle + \frac{\eta_1}{2} \|d - \nabla z^{(k+1)}\|_2^2 \right) \\ &= \arg \min_d \left( \gamma \|d\|_1 + \frac{\eta_1}{2} \|d - \nabla z^{(k+1)} - \frac{\rho_1^{(k)}}{\eta_1}\|_2^2 \right). \end{aligned}$$

The solution of the  $d$  subproblem can readily be obtained by applying the soft thresholding operator [23]:

$$d^{(k+1)} = \frac{\nabla z^{(k+1)} + \frac{\rho_1^{(k)}}{\eta_1}}{\left| \nabla z^{(k+1)} + \frac{\rho_1^{(k)}}{\eta_1} \right|} \cdot \max \left( \left| \nabla z^{(k+1)} + \frac{\rho_1^{(k)}}{\eta_1} \right| - \frac{\gamma}{\eta_1}, 0 \right). \tag{15}$$

— The  $g$  subproblem is given by:

$$\begin{aligned} g^{(k+1)} &= \arg \min_g \left( \alpha \|g\|_1 - \langle \rho_2^{(k)}, g - \nabla^2 z^{(k+1)} \rangle + \frac{\eta_2}{2} \|g - \nabla^2 z^{(k+1)}\|_2^2 \right) \\ &= \arg \min_g \left( \alpha \|g\|_1 + \frac{\eta_2}{2} \|g - \nabla^2 z^{(k+1)} - \frac{\rho_2^{(k)}}{\eta_2}\|_2^2 \right). \end{aligned}$$

The solution of the  $g$  subproblem can be obtained by applying the soft thresholding operator too:

$$g^{(k+1)} = \frac{\nabla^2 z^{(k+1)} + \frac{\rho_2^{(k)}}{\eta_2}}{\left| \nabla^2 z^{(k+1)} + \frac{\rho_2^{(k)}}{\eta_2} \right|} \cdot \max \left( \left| \nabla^2 z^{(k+1)} + \frac{\rho_2^{(k)}}{\eta_2} \right| - \frac{\alpha}{\eta_2}, 0 \right). \tag{16}$$

— The  $q$  subproblem is given by:

$$\begin{aligned} q^{(k+1)} &= \arg \min_q \left( \beta \langle 1, q - f \log q \rangle - \langle \rho_3^{(k)}, q - Kz^{(k+1)} \rangle + \frac{\eta_3}{2} \|q - Kz^{(k+1)}\|_2^2 \right) \\ &= \arg \min_q \left( \beta \langle 1, q - f \log q \rangle + \frac{\eta_3}{2} \|q - Kz^{(k+1)} - \frac{\rho_3^{(k)}}{\eta_3}\|_2^2 \right). \end{aligned}$$

Therefore, we get:

$$\beta \left(1 - \frac{f}{q}\right) + \eta_3 (q - Kz^{(k+1)}) - \rho_3^{(k)} = 0.$$

This equation can be rewritten as follows:

$$\eta_3 q^2 - q(\eta_3 Kz^{(k+1)} + \rho_3^{(k)} - \beta) - \beta f = 0.$$

The solution of  $q^{(k+1)}$  is the positive solution given by:

$$q^{(k+1)} = \frac{(\eta_3 Kz^{(k+1)} + \rho_3^{(k)} - \beta) + \sqrt{(\eta_3 Kz^{(k+1)} + \rho_3^{(k)} - \beta)^2 + 4\eta_3 \beta f}}{2\eta_3}. \quad (17)$$

The complete method is summarized in **Algorithm 1**.

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**Algorithm 1:** Alternating minimization method for for solving the model 5

---

1. Initialize:  $z^{(0)} = q^{(0)} = f$ ;  $d^{(0)} = g^{(0)} = 0$ ;  $k = 1$
  2. **while** Stopping condition is not satisfied **do**
  3.     Compute  $z^{(k+1)}$  according to 14
  4.     Compute  $d^{(k+1)}$  according to 15
  5.     Compute  $g^{(k+1)}$  according to 16
  6.     Compute  $q^{(k+1)}$  according to 17
  7.     Update  $\rho_1^{(k+1)}$ ,  $\rho_2^{(k+1)}$ ,  $\rho_3^{(k+1)}$  by 11
  10.     $k = k + 1$
  11. **endwhile**
  12. **return**  $z$
- 

We need a stopping criterion for the iteration: we end the loop if the maximum number of allowed outer iterations  $N$  has been carried out (to guarantee an upper bound on running time) or the following condition is satisfied for some prescribed tolerance  $\varsigma$ :

$$ERR = \frac{\|z^{(k)} - z^{(k-1)}\|_2}{\|z^{(k)}\|_2} < \varsigma, \quad (18)$$

where  $\varsigma$  is a small positive parameter. For our experiments, we set tolerance in 18  $\varsigma = 0.0001$  and  $N = 200$ .

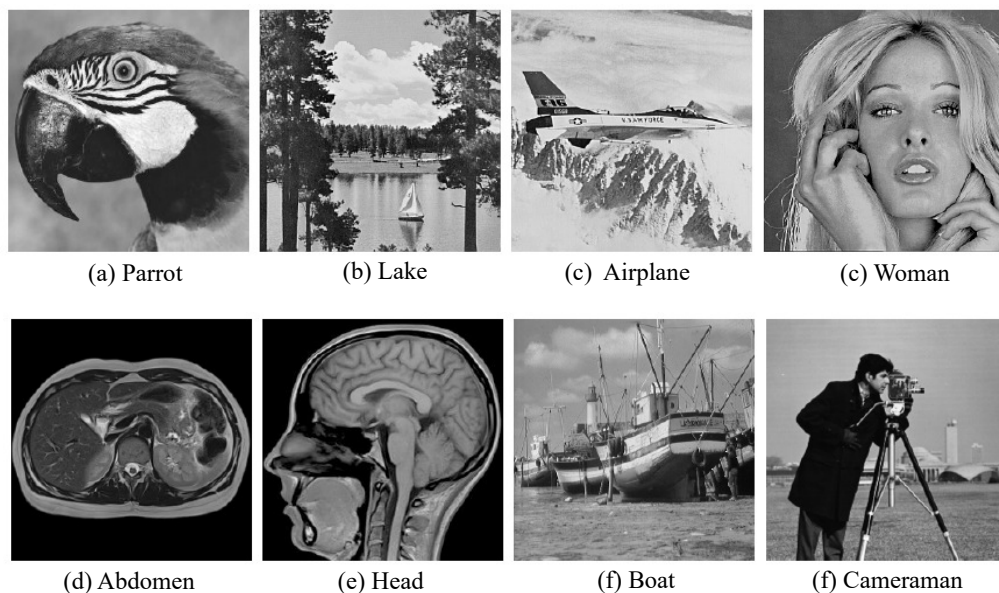
Due to the convex property of the proposed model (Theorem 1), the convergence of Algorithm 1 follows from the convergence analysis for the TV-based alternating minimization method [10]. In this paper, we do not repeat the lengthy analysis. However, following the Refs. [12, 19, 25, 35], we have convergence theorem (Theorem 2) for the proposed method.

**Theorem 2.** Let  $\{z^{(k)}, d^{(k)}, g^{(k)}, q^{(k)}, \rho_1^{(k)}, \rho_2^{(k)}, \rho_3^{(k)}\}$  be the sequence generated by the given **Algorithm 1** with any initial guess  $\{z^{(0)}, d^{(0)}, g^{(0)}, q^{(0)}, \rho_1^{(0)}, \rho_2^{(0)}, \rho_3^{(0)}\}$  converges to  $\{z^*, d^*, g^*, q^*, \rho_1^*, \rho_2^*, \rho_3^*\}$ , where  $z^*$  is unique minimizer of the problem 5, and this implies  $\lim_{k \rightarrow \infty} \|z^{(k)}\|_2 = z^*$ .

We note that similar convergence theories of the TV-based alternating minimization method can be found in [3, 22, 36, 38].

### 3. NUMERICAL EXPERIMENTS

In this section, we present some numerical results to illustrate the performance of the proposed model for poisson noise removal. We compare our results with images obtained by other well known approaches, as the total bounded variation regularization model (TBV) [35] and the hybrid higher-order TV model (HOTV)[14]. Additionally, the compared methods are implemented by the state-of-the-art alternating minimization method. The test images are shown in Figure 1.



**Fig. 1.** Test images.

In our numerical implementation, for a fair comparison, all images are processed with the equivalent parameters  $\lambda = 0.001$ ,  $\eta_1 = 1.2$ ,  $\eta_2 = 0.1$  and  $\eta_3 = 1$ . The weighted parameter  $\gamma$  is determined empirically  $\gamma = 0.9$  for simplicity and for saving CPU time (see [14] for more details). In each of our experiments, the parameter  $\beta$  is chosen to keep the poise between noise removal and detail preservation capabilities. For a fair comparison, the regularization parameter  $\beta$  depending on concrete experiment is the same value for all compared methods. All experiments were carried out in Windows 10



and Matlab running on a desktop equipped with an Intel Core-i5, 2.4 GHz and 8 GB of RAM.

The quality of the restoration results by the two different methods is compared quantitatively by using the peak signal-to-noise ratio (PSNR):

$$PSNR = 10 \log_{10} \left( \frac{255^2 \cdot MN}{\|u^* - u\|_2^2} \right),$$

where  $u, u^*$  are the original image, the reconstructed or noisy image accordingly;  $M$  and  $N$  are the number of image pixels in rows and columns. We also use very popular measure called SSIM. The SSIM measure compares local patterns of pixel intensities normalized for luminance and contrast, and allows us to get more consistent with human visual characteristics [4].

### 3.1. Image denoising

Our method can perform simultaneously deblurring and denoising, in this section we focus only on the denoising case. Our aim is to recover the original image  $z$  with the observed image  $f$ . Poisson noise is data-dependent noise, the noise level of observed images depends on the pixel intensity. To generate the noisy images, we first scaled the original image  $u$  by  $u = M \cdot (u/u_{\max})$ , where  $u_{\max}$  is maximum pixel intensity of image  $u$ ,  $M$  is a specified maximum intensity. Then, we use the Matlab routine  $f = \text{poissrnd}(u)$ .

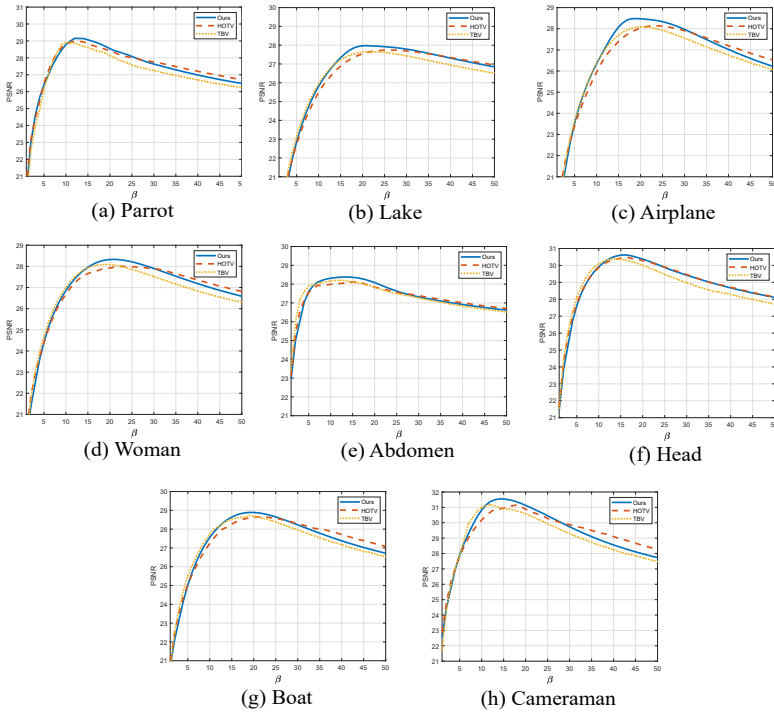
Optimal selection of the regularization parameter  $\beta$  plays important role in order to achieve an effective restoration results. In order to do this, the regularization parameter  $\beta$  varies from 1 to 50 by steps of 1. We plot the restored PSNR values for compared methods against different values of  $\beta$ . In Figures 2 and 3, we show the PSNR values as a function of regularization parameter  $\beta$  and for the test images. The regularization parameters  $\beta$  for the best for image restoration are summarized in Table 1.

Image	Parrot	Lake	Airplane	Woman	Abdomen	Head	Boat	Cameraman
Method	$M = 120$							
<b>TBV</b>	10	22	21	19	12	14	19	12
<b>HOTV</b>	12	27	24	21	16	16	21	18
<b>Ours</b>	12	20	17	20	14	15	19	14
-	$M = 60$							
<b>TBV</b>	10	13	12	12	8	9	11	10
<b>HOTV</b>	11	15	11	13	10	11	12	9
<b>Ours</b>	10	12	11	12	7	10	12	10

**Tab. 1.** The optimal regularization parameter  $\beta$  used for image denoising.

In Figure 4, we present the evolution of  $ERR$  (18) as a function of the number of iterations for the compared methods. From this figure, we can see that the error decreases monotonically with iterations. It confirms the convergence behaviour of the compared methods.

We show the denoising results of compared methods in Figures 5, 6 for noise level  $M = 120$  and in Figures 7, 8 for noise level  $M = 60$ , respectively. In these Figures, the



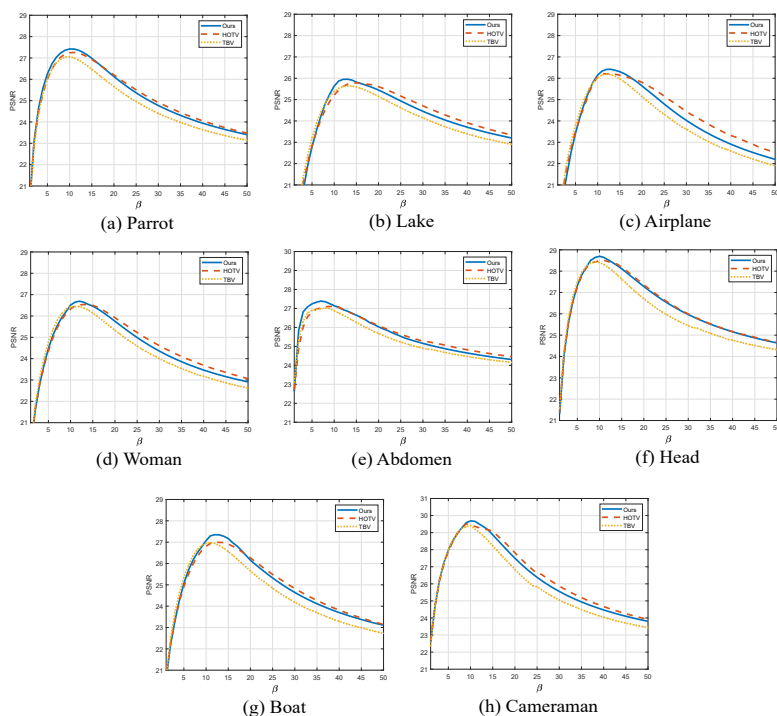
**Fig. 2.** Plots of the PSNR values versus the values  $\beta$  of the compared methods with noise level  $M = 120$ .

first columns (a) represent the noisy images, and in the others (b)–(d) separately, we show respectively the reconstructions given by the TBV, the HOTV and our model with their optimal values  $\beta$  from Table 1.

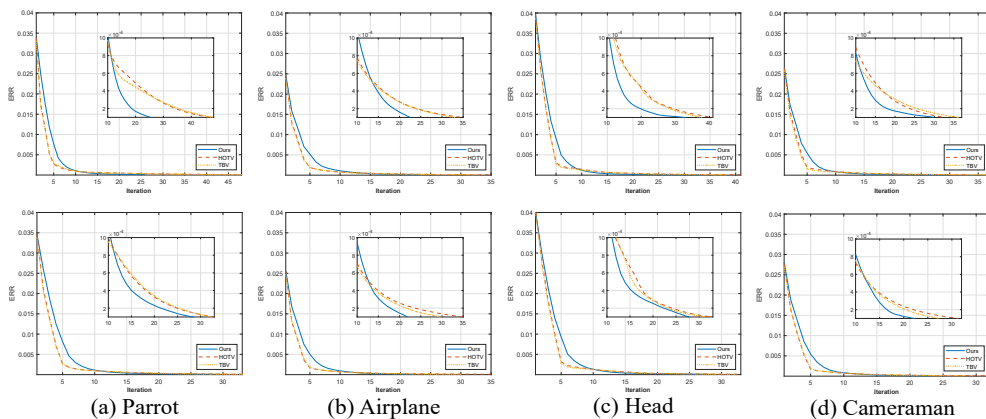
For a better visual comparison, we have enlarged some details of the restored images in Figures 9, 10, 11, and 12 (the first columns include details of the original images). It can be seen that our method gives even better visual quality than other methods.

An important factor to measure the effectiveness of the denoising methods is run time. Table 2 shows the number of iterations and the computational time (in seconds) of the compared methods. We see from the Table 2 that the computation time of the restored images using compared methods is about the same. Furthermore, our proposed method needs less iteration to converge (see Figure 4 for more details).

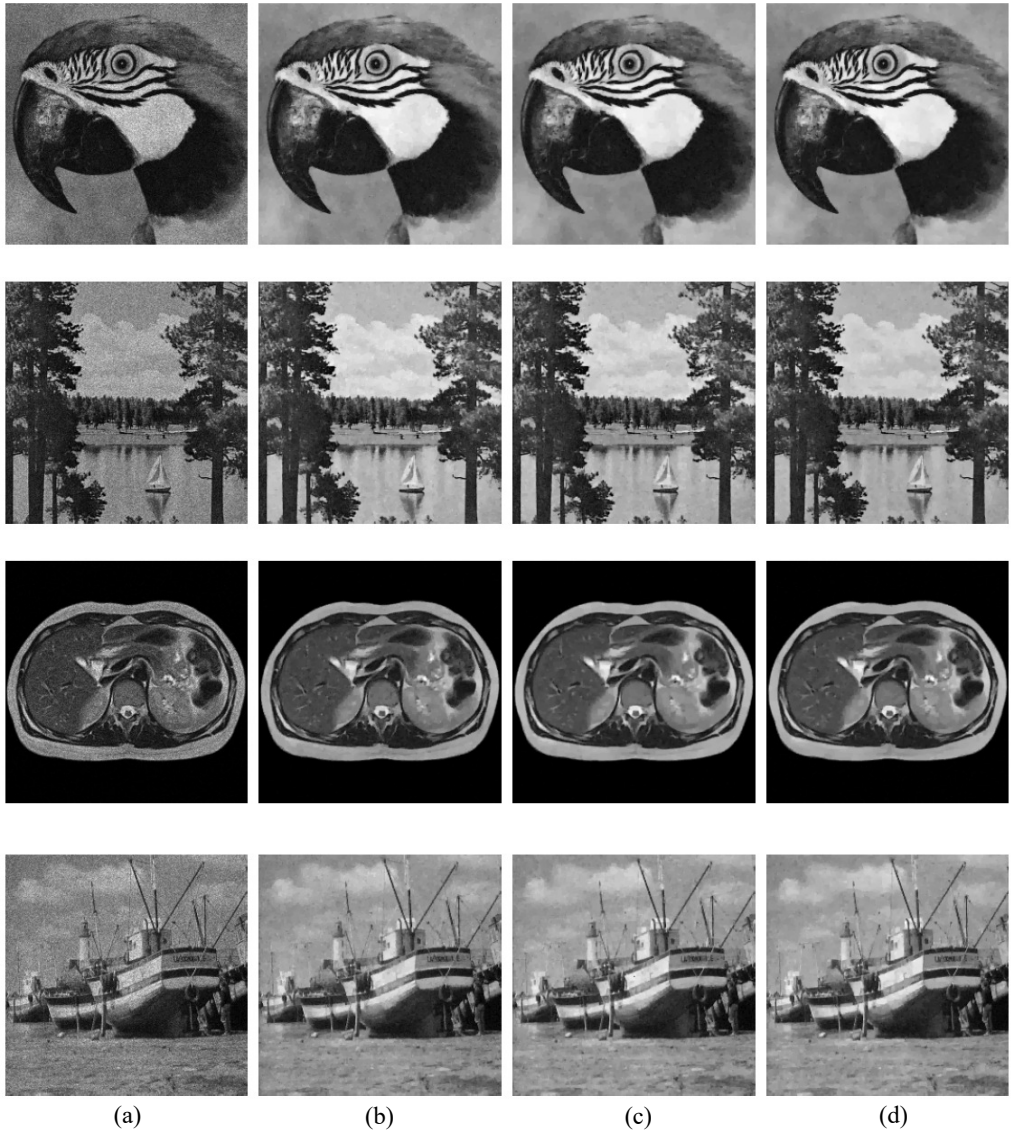
For the comparison of the performance quantitatively, the measures of PSNR and SSIM values are presented in Table 3 and Table 4. The better restored results are shown in bold. Visually, it can be seen that the reconstruction results of the HOTV model and the TBV model are about the same, and that our model reaches better visual quality and higher PSNR and SSIM values. From figures and tables, we observe that the proposed method is convergent and gets better results than the other methods.



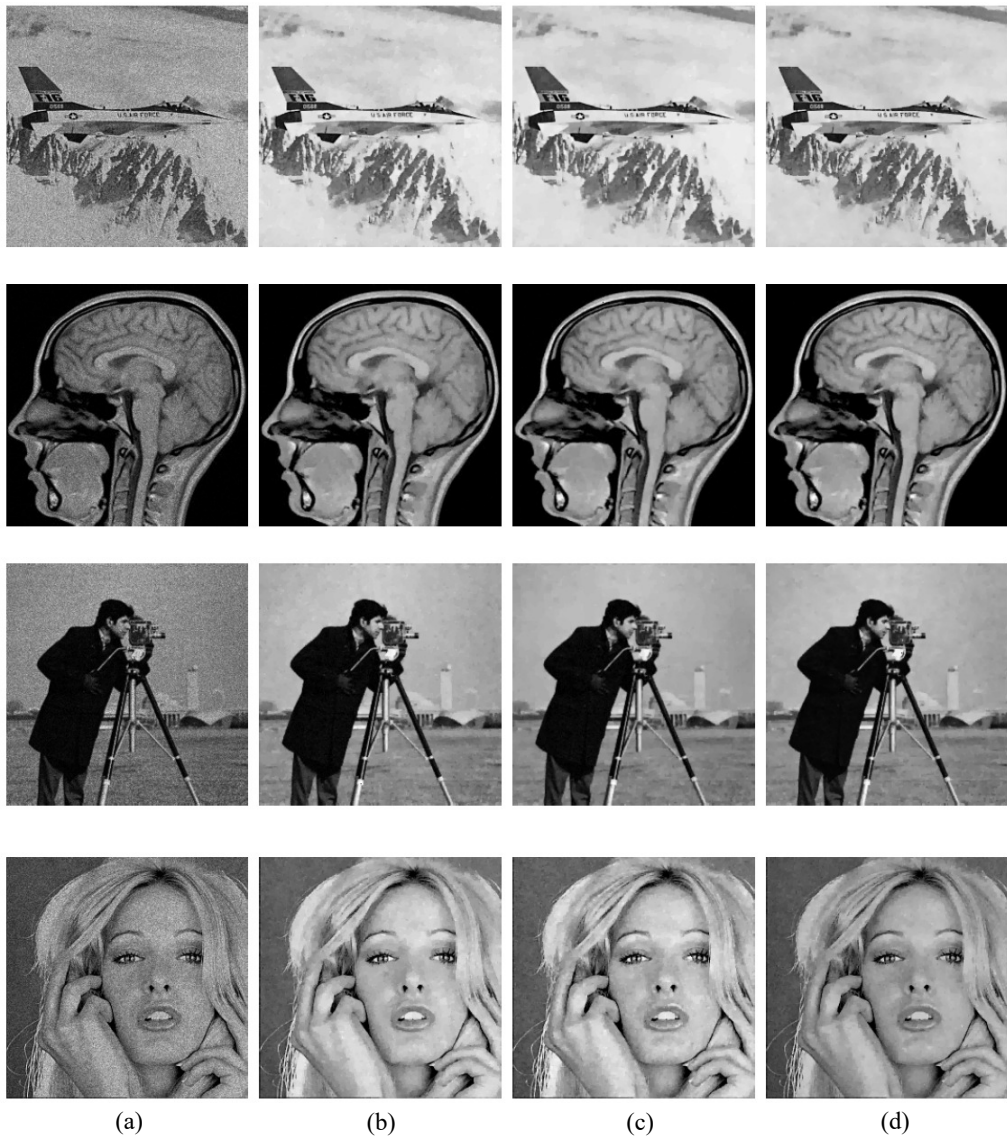
**Fig. 3.** Plots of the PSNR values versus the values  $\beta$  of the compared methods with noise level  $M = 60$ .



**Fig. 4.** Plots of the error values (ERR) versus iterations of the TV-based methods for image denoising; first row with noise level  $M = 120$  and second row with noise level  $M = 60$ .



**Fig. 5.** Recovered images of different approaches for image denoising: a) noisy images  $f$  ( $M = 120$ ); b) restored images by TBV approach; c) restored images by HOTV; d) restored images by our approach.



**Fig. 6.** Recovered images of different approaches for image denoising: a) noisy images  $f$  ( $M = 120$ ); b) restored images by TBV approach; c) restored images by HOTV; d) restored images by our approach.

-	-	$M = 120$		$M = 60$	
Image	Method	Time (s)	$N_{iter}$	Time (s)	$N_{iter}$
Parrot	TBV	1.4791	48	1.0469	33
	HOTV	1.7941	47	1.3154	33
	Ours	1.1254	26	1.2431	28
Airplane	TBV	1.1800	34	0.9899	30
	HOTV	1.3705	35	1.3350	34
	Ours	1.0741	23	0.9027	22
Head	TBV	1.1991	40	1.1231	31
	HOTV	1.5484	40	1.2630	32
	Ours	1.4874	33	1.2122	28
Cameraman	TBV	1.1285	36	1.0097	27
	HOTV	1.3330	34	1.2837	30
	Ours	1.2604	30	1.2675	29

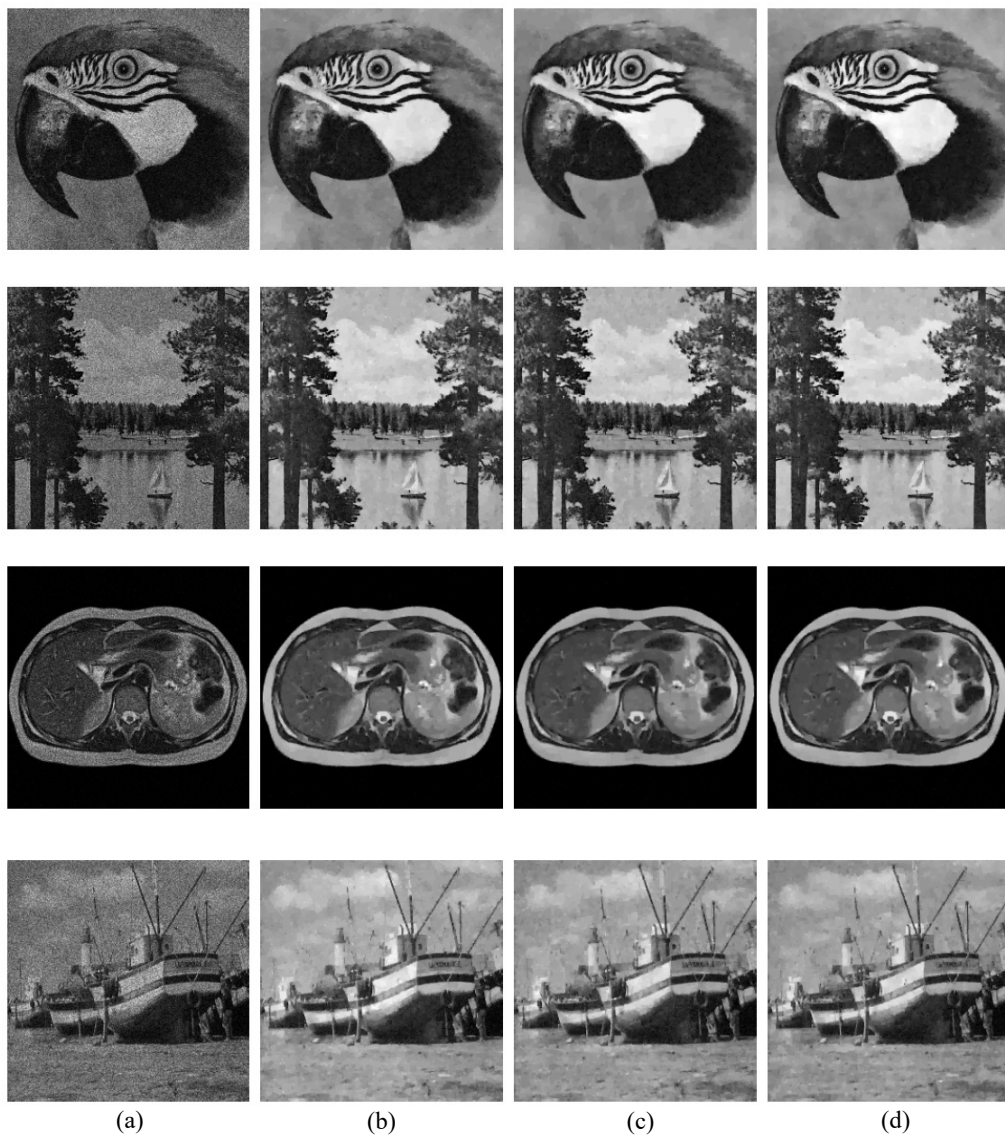
**Tab. 2.** Number of iterations and computational time of the compared methods with the optimal regularization parameter  $\beta$  for image denoising.

-	PSNR				SSIM			
Image	Noisy	TVB	HOTV	Ours	Noisy	BTV	HOTV	Ours
Parrot	23.8125	28.9104	28.9778	<b>29.1529</b>	0.5595	0.8635	0.8691	<b>0.8752</b>
Lake	23.7758	27.6553	27.7421	<b>27.9870</b>	0.6674	0.8580	0.8597	<b>0.8650</b>
Airplane	22.3585	28.0902	28.1409	<b>28.4961</b>	0.4879	0.8395	0.8385	<b>0.8469</b>
Woman	23.5320	28.0932	28.0101	<b>28.3464</b>	0.5661	0.7874	0.7898	<b>0.7917</b>
Abdomen	24.9110	28.2026	28.1472	<b>28.3992</b>	0.6826	0.7775	0.7833	<b>0.8148</b>
Head	25.3020	30.3857	30.4897	<b>30.6680</b>	0.6774	0.8405	0.8465	<b>0.8613</b>
Boat	23.5185	28.7211	28.6510	<b>28.9092</b>	0.5823	0.8114	0.8170	<b>0.8210</b>
Cameraman	24.1415	31.1729	31.1552	<b>31.5856</b>	0.5166	0.8749	0.8775	<b>0.8908</b>
Average	23.9190	28.9040	28.9143	<b>29.1931</b>	0.5925	0.8316	0.8352	<b>0.8458</b>

**Tab. 3.** PSNR values and SSIM measures for noisy images and recovered images with noise level  $M = 120$ .

-	PSNR				SSIM			
Image	Noisy	TVB	HOTV	Ours	Noisy	BTV	HOTV	Ours
Parrot	21.0946	27.0547	27.2575	<b>27.4210</b>	0.4446	0.8266	0.8327	<b>0.8394</b>
Lake	20.7841	25.6388	25.7850	<b>26.1877</b>	0.5748	0.8104	0.8124	<b>0.8140</b>
Airplane	19.2891	26.1889	26.2167	<b>26.4691</b>	0.3955	0.7998	0.8013	<b>0.8056</b>
Woman	20.4297	26.4447	26.5398	<b>26.6929</b>	0.4335	0.7320	0.7328	<b>0.7350</b>
Abdomen	22.6599	27.0352	27.1209	<b>27.3885</b>	0.4836	0.6271	0.6374	<b>0.6744</b>
Head	22.3923	28.4348	28.5062	<b>28.6983</b>	0.5230	0.7420	0.7518	<b>0.7728</b>
Boat	20.4660	26.9786	26.9999	<b>27.3516</b>	0.4562	0.7496	0.7567	<b>0.7616</b>
Cameraman	21.0700	29.4209	29.5184	<b>29.6877</b>	0.4083	0.8402	0.8484	<b>0.8622</b>
Average	21.0232	27.1496	27.2431	<b>27.4871</b>	0.4649	0.7660	0.7717	<b>0.7831</b>

**Tab. 4.** PSNR values and SSIM measures for noisy images and recovered images with noise level  $M = 60$ .



**Fig. 7.** Recovered images of different approaches for image denoising:  
a) noisy images  $f$  ( $M = 60$ ); b) restored images by TBV approach;  
c) restored images by HOTV; d) restored images by our approach.

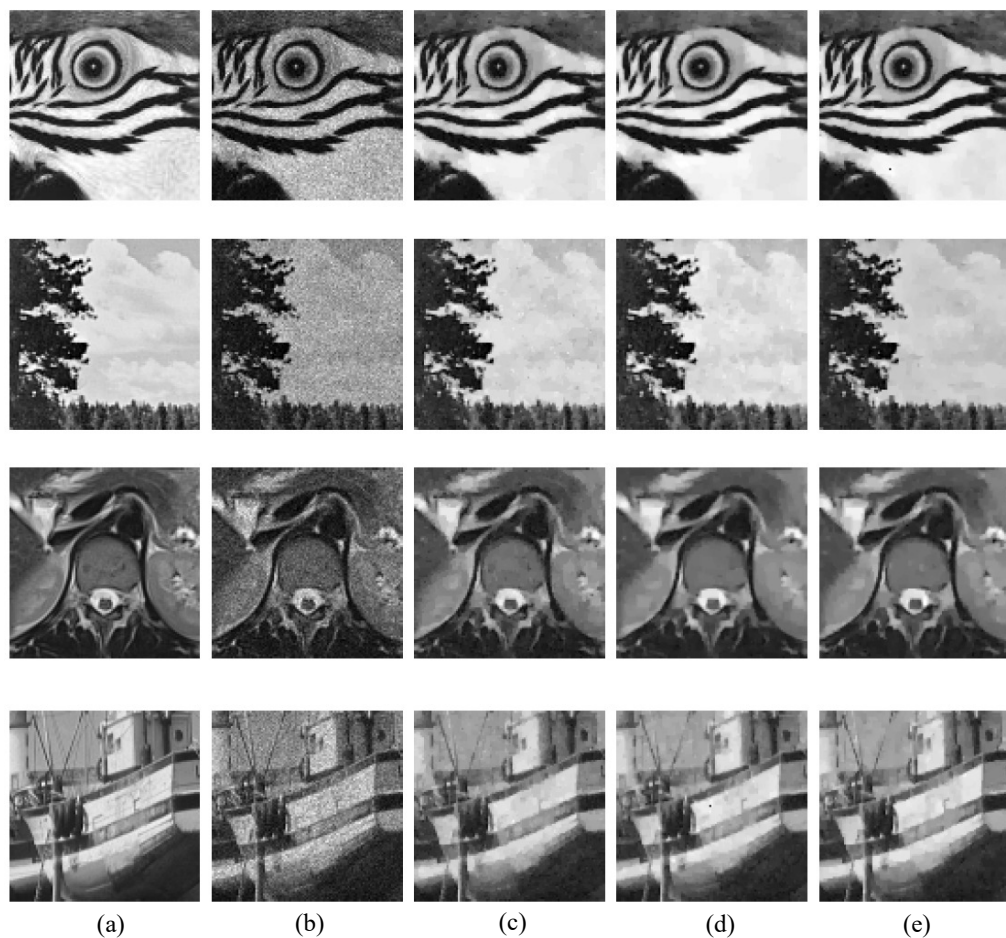


**Fig. 8.** Recovered images of different approaches for image denoising:  
 a) noisy images  $f$  ( $M = 60$ ); b) restored images by TBV approach;  
 c) restored images by HOTV; d) restored images by our approach.

### 3.2. Image deblurring and denoising

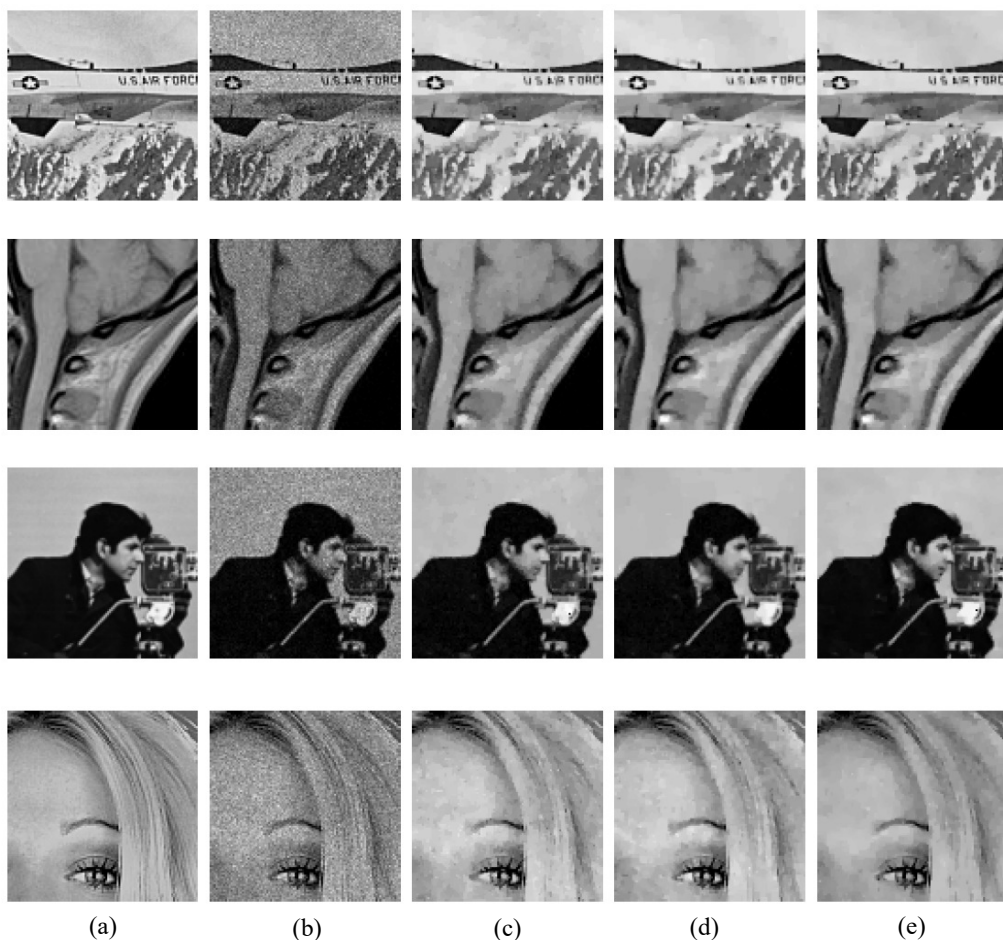
In this section, we consider blurred images corrupted by Poisson noise. The blurry and noisy images are simulated as follows. The degraded images are obtained by performing the blurring operation with a window size  $(9 \times 9)$  and standard deviation 1. After





**Fig. 9.** The zoom-in part of the recovered image in Figure 5:  
 a) details of original images; b) details of noisy images  $f$  ( $M = 120$ );  
 c) details of restored images by TBV; d) details of restored images by  
 HOTV; e) details of restored images by our approach.

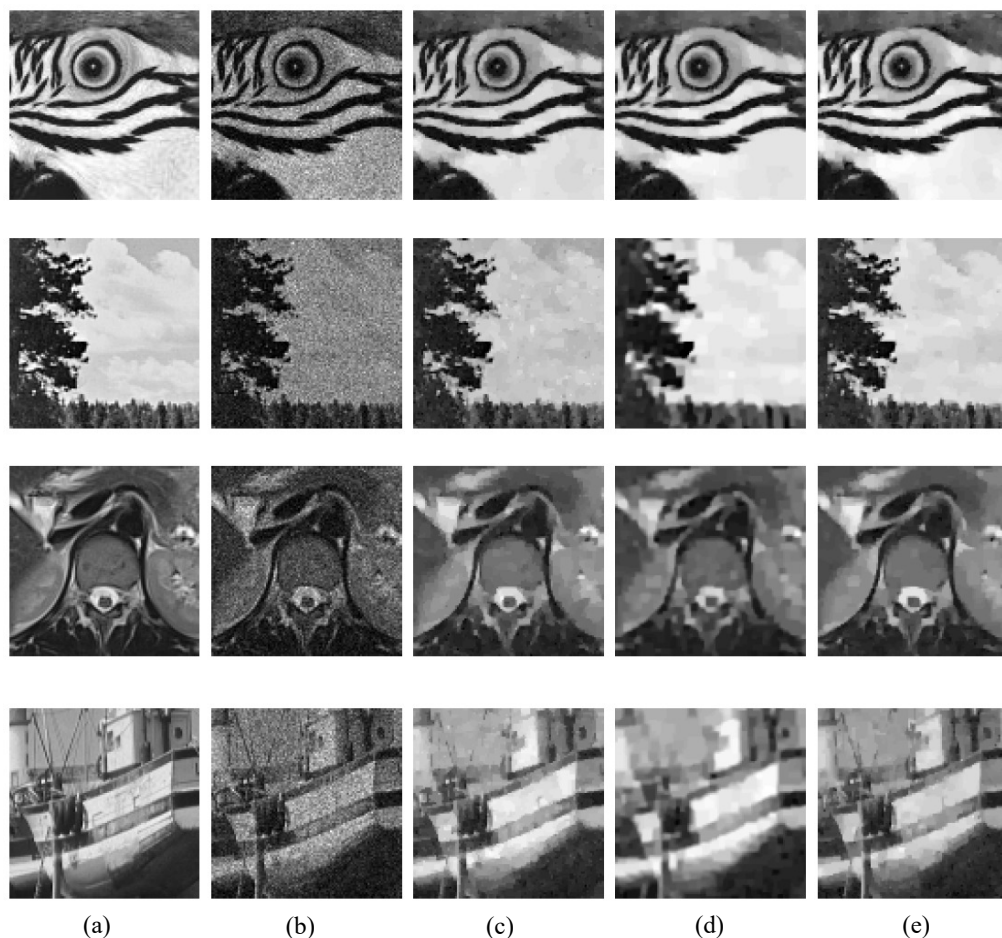
the blurring operation, we corrupt the images by adding Poisson noise with  $M = 60$ . Similarly, the regularization parameter  $\beta$  varies from 1 to 50 by steps of 1. We plot the restored PSNR values for compared methods against different values of  $\beta$  (see Figure 14). The optimal values of the regularization parameters  $\beta$  are summarized in Table 5. In Table 6 shows the number of iterations and the computational time (in seconds) of the compared methods. In Figure 13, the evolution of  $ERR$  (18) as a function of the number of iterations for the compared methods. In Figures 15(a) and 16(a), we present the blurry and noisy images. In the others Figures 15(b)–15(d) and 16(b)–16(d), we show respectively the reconstructions given by the TBV, the HOTV and our model with



**Fig. 10.** The zoom-in part of the recovered image in Figure 6:  
 a) details of original images; b) details of noisy images  $f$  ( $M = 120$ );  
 c) details of restored images by TBV; d) details of restored images by  
 HOTV; e) details of restored images by our approach.

values of parameter  $\beta$  form Table 5, while in Figures 17 and 18 we have enlarged some details of restored images. We report the PSNR and SSIM values in Table 7.

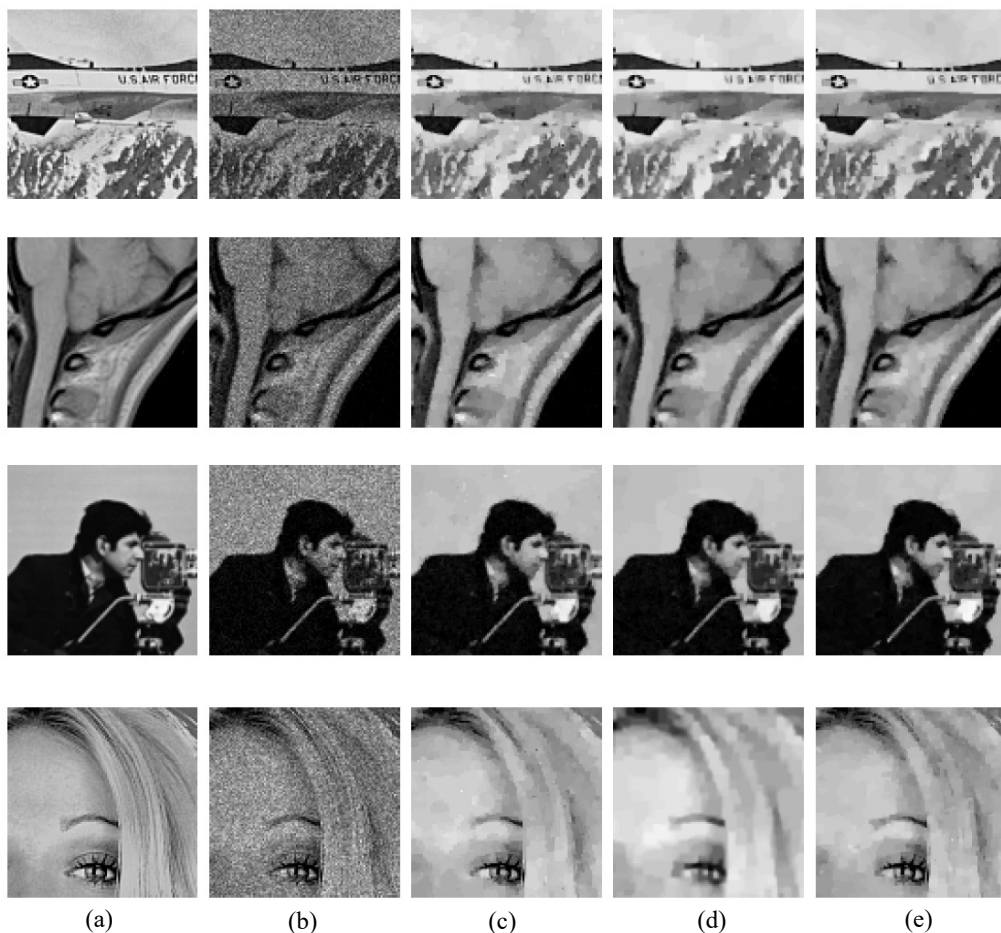
In fact, the TBV model and the HOTV model allow good results for restoring the blurred images corrupted by Poisson noise. However, particularly, from Figures 14–18, we know that our proposed method has better visual quality than other methods, and from the Table 7, we know that our proposed method gets better results than other relative methods in the vast majority of cases. The numerical simulations show again that the superiority of the reconstruction quality by our proposed method for Poissonian image reconstruction.



**Fig. 11.** The zoom-in part of the recovered image in Figure 7:  
 a) details of original images; b) details of noisy images  $f$  ( $M = 60$ );  
 c) details of restored images by TBV; d) details of restored images by  
 HOTV; e) details of restored images by our approach.

Image	Parrot	Lake	Airplane	Woman	Abdomen	Head	Boat	Cameraman
<b>TBV</b>	15	23	17	1	5	8	19	16
<b>HOTV</b>	20	29	26	15	9	13	22	21
<b>Ours</b>	11	23	17	23	11	16	19	15

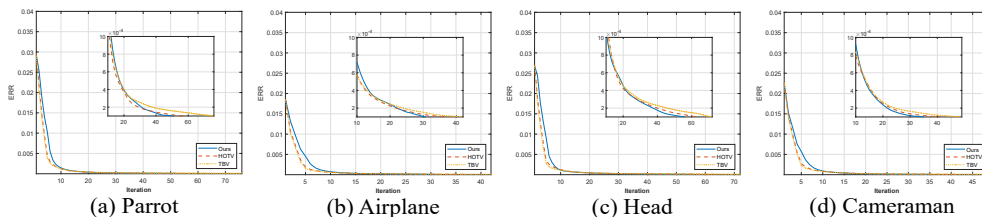
**Tab. 5.** The optimal regularization parameter  $\beta$  used for image deblurring and denoising.



**Fig. 12.** The zoom-in part of the recovered image in Figure 8:  
 a) details of original images; b) details of noisy images  $f$  ( $M = 60$ );  
 c) details of restored images by TBV; d) details of restored images by  
 HOTV; e) details of restored images by our approach.

#### 4. CONCLUSION

In this paper, we propose an adaptive variational model for deblurring and denoising of blurred images corrupted by Poisson noise. We also study the existence and the uniqueness of a solution to our proposed model. Then, applying the alternating minimization method, we solved our convex minimization problem with a convergence guarantee. The restored images show the efficiency and the capability of the proposed model, comparing to the total variation regularized based state-of-the-art techniques for deblurring and denoising of blurred images corrupted by Poisson noise.



**Fig. 13.** Plots of the error values (ERR) versus iterations of the TV-based methods for image deblurring and denoising: the blurred images with noise level  $M = 60$ .

Image	Method	Time (s)	$N_{iter}$
<b>Parrot</b>	<b>TBV</b>	2.4848	79
	<b>HOTV</b>	2.5355	65
	<b>Ours</b>	2.4745	52
<b>Airplane</b>	<b>TBV</b>	1.5325	48
	<b>HOTV</b>	1.7282	44
	<b>Ours</b>	1.4801	32
<b>Head</b>	<b>TBV</b>	1.9029	61
	<b>HOTV</b>	2.4812	64
	<b>Ours</b>	1.8668	56
<b>Cameraman</b>	<b>TBV</b>	1.6294	52
	<b>HOTV</b>	1.5911	40
	<b>Ours</b>	1.3884	35

**Tab. 6.** Number of iterations and computational time of the compared methods with the optimal regularization parameter  $\beta$  for image deblurring and denoising.

-	PSNR				SSIM			
	Noisy	TVB	HOTV	Ours	Noisy	BTV	HOTV	Ours
<b>Parrot</b>	18.9447	21.5582	21.6389	<b>21.7744</b>	0.3692	0.7131	0.7195	<b>0.7265</b>
<b>Lake</b>	18.4078	21.3214	21.3762	<b>21.5492</b>	0.4097	0.6870	0.6878	<b>0.6929</b>
<b>Airplane</b>	16.4115	19.6087	19.4353	<b>20.3515</b>	0.2878	0.7253	0.7254	<b>0.7312</b>
<b>Woman</b>	14.4940	16.4635	16.0275	<b>16.7454</b>	0.2775	0.6287	0.6388	<b>0.6450</b>
<b>Abdomen</b>	20.1841	22.4324	22.2319	<b>22.6210</b>	0.4055	0.5712	0.5765	<b>0.6455</b>
<b>Head</b>	19.1146	21.7625	21.7537	<b>21.8819</b>	0.4440	0.6896	0.7057	<b>0.7311</b>
<b>Boat</b>	18.7125	22.5173	22.5107	<b>22.6898</b>	0.3372	0.6628	0.6735	<b>0.6789</b>
<b>Cameraman</b>	20.0055	26.1418	26.1915	<b>26.4561</b>	0.3497	0.8067	0.8104	<b>0.8173</b>
<b>Average</b>	18.2843	21.4757	21.3957	<b>21.7587</b>	0.3601	0.6856	0.6922	<b>0.7086</b>

**Tab. 7.** PSNR values and SSIM measures for blurred and noisy images, and recovered images with  $M = 60$ .

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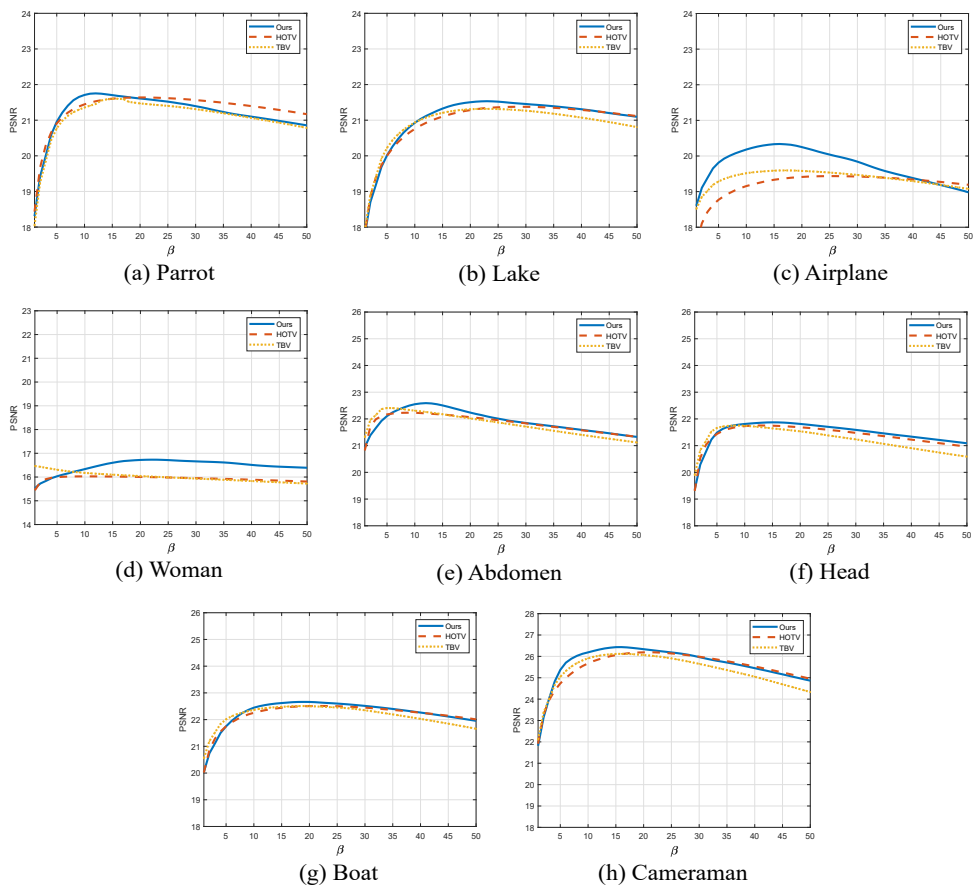
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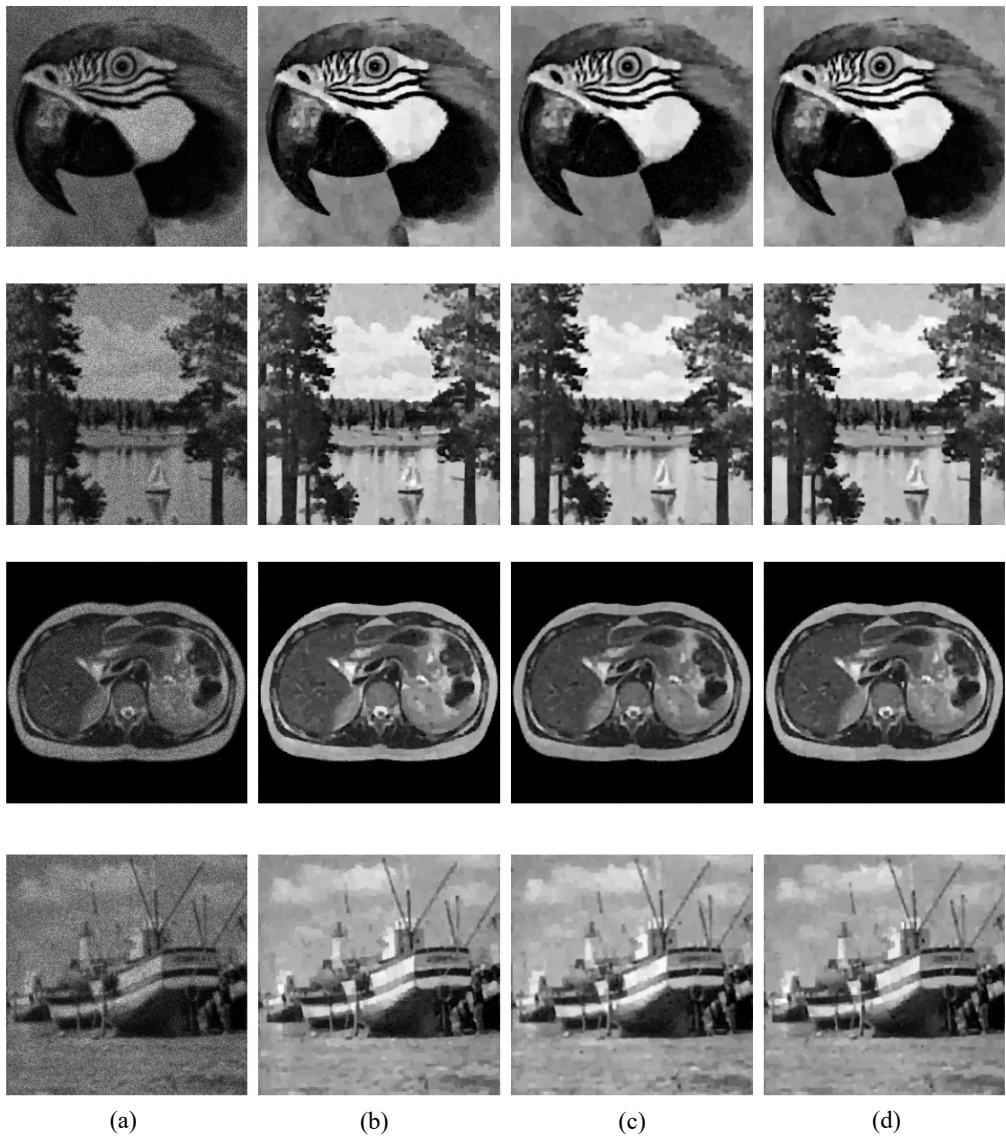
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**Fig. 14.** Plots of the PSNR values versus the values  $\beta$  of the compared methods for image deblurring and denoising: the blurred images with noise level  $M = 60$ .

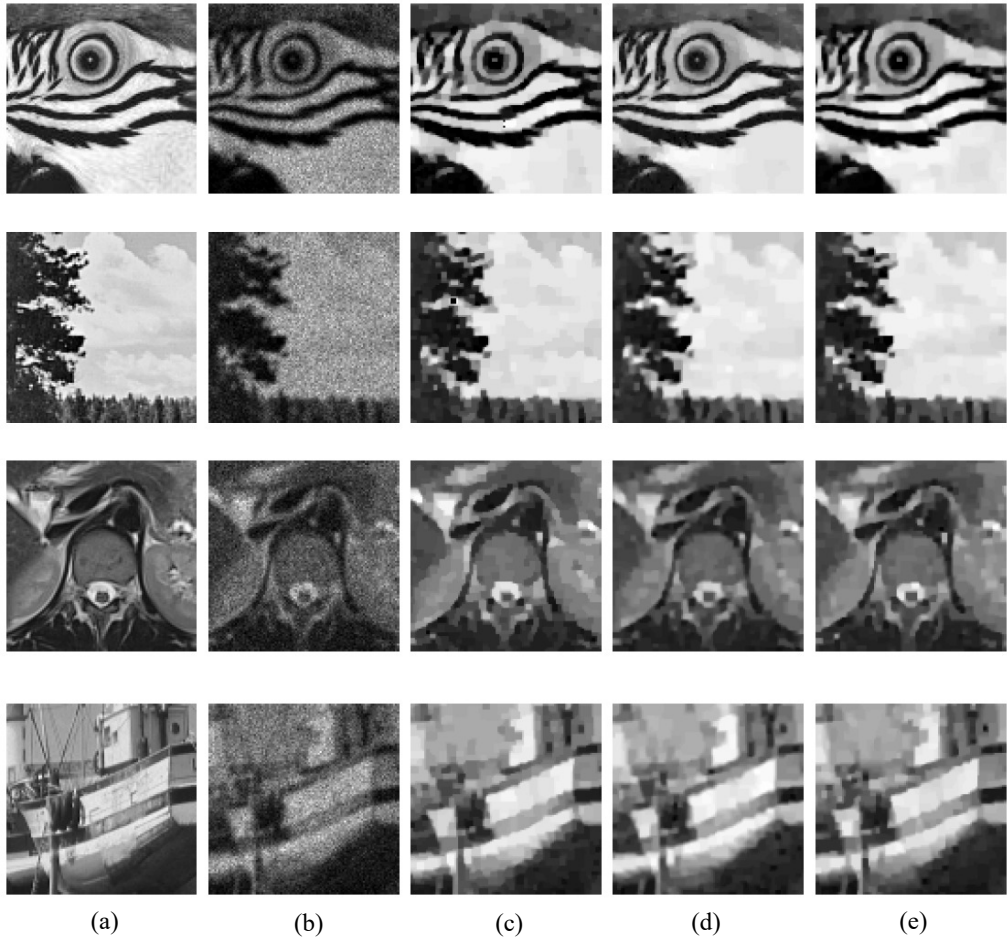


**Fig. 15.** Recovered images of different approaches for deblurring and denoising:

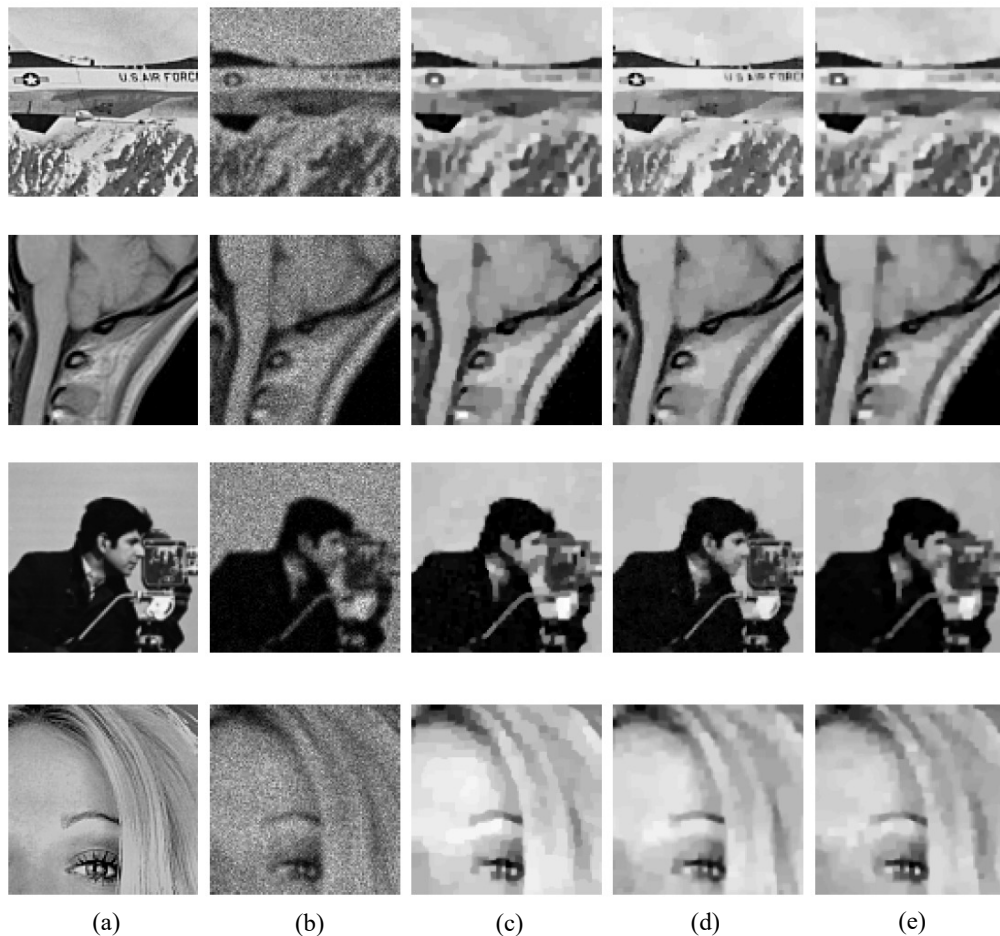
- a) blurred and noisy images with  $M = 60$ ; b) restored images by TBV approach;
- c) restored images by HOTV; d) restored images by our approach.



**Fig. 16.** Recovered images of different approaches for deblurring and denoising:  
a) blurred and noisy images with  $M = 60$ ; b) restored images by TBV approach;  
c) restored images by HOTV; d) restored images by our approach.



**Fig. 17.** The zoom-in part of the recovered image in Figure 15:  
a) details of original images; b) details of noisy images  $f$  ( $M = 60$ );  
c) details of restored images by TBV; d) details of restored images by  
HOTV; e) details of restored images by our approach.



**Fig. 18.** The zoom-in part of the recovered image in Figure 16:  
a) details of original images; b) details of noisy images  $f$  ( $M = 60$ );  
c) details of restored images by TBV; d) details of restored images by  
HOTV; e) details of restored images by our approach.