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Mathematica Slovaca, Vol. 57 (2007), No. 5, [495]--499

Persistent URL: <http://dml.cz/dmlcz/136973>

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THE DESIGN OF THE CENTURY

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(Communicated by Martin Škoviera)

ABSTRACT. We construct a 2-chromatic Steiner system $S(2, 4, 100)$ in which every block contains three points of one colour and one point of the other colour. The existence of such a design has been open for over 25 years.

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1. The background

A *Steiner system* $S(t, k, v)$ is an ordered pair (V, \mathcal{B}) where V is a set of cardinality v , the *base set*, and \mathcal{B} is a collection of k -subsets of V , the *blocks*, which collectively have the property that every t -element subset of V is contained in precisely one block. Elements of V are called *points*. In this paper we are principally concerned with the case in which $t = 2$ and $k = 4$. Steiner systems $S(2, 4, v)$ exist if and only if $v \equiv 1$ or $4 \pmod{12}$, [4]; such values of v are called *admissible*. Given a Steiner system $S(2, 4, v)$, we may ask whether it is possible to colour each point of the base set V with one of two colours, say red or blue, so that no block is monochromatic. A Steiner system $S(2, 4, v)$ having this property is said to be *2-chromatic* or to have a *blocking set*. It was shown in [5] that 2-chromatic $S(2, 4, v)$ s exist for all admissible v with the possible exception of three values, $v = 37, 40$ and 73 . Existence for these three values was established in [3]. Perhaps we should also remark here that it is known that for all $v \geq 25$ there exists a Steiner system $S(2, 4, v)$ which is not 2-chromatic, [8].

In a 2-chromatic $S(2, 4, v)$ let c and $v - c$ be the cardinalities of the red and blue colour classes, respectively. If b_1, b_2 and b_3 are the numbers of blocks with

colour patterns $RRRB$, $RRBB$ and $RBBB$, respectively, then by counting pairs we have:

$$\begin{aligned} 3b_1 + b_2 &= \frac{c(c-1)}{2}, \\ b_2 + 3b_3 &= \frac{(v-c)(v-c-1)}{2}, \\ 3b_1 + 4b_2 + 3b_3 &= c(v-c). \end{aligned}$$

Solving the equations for b_2 gives $b_2 = (4vc - 4c^2 + v - v^2)/4$, which is non-negative for

$$\frac{v - \sqrt{v}}{2} \leq c \leq \frac{v + \sqrt{v}}{2}.$$

Furthermore, in the extreme cases where $\{c, v-c\} = \{(v-\sqrt{v})/2, (v+\sqrt{v})/2\}$ it follows that $b_2 = 0$; i.e. every block contains three points of one colour and one of the other colour. Moreover, the monochromatic triples of each colour appearing in the blocks form Steiner systems $S(2, 3, (v-\sqrt{v})/2)$ and $S(2, 3, (v+\sqrt{v})/2)$. An $S(2, 3, w)$ is usually called a *Steiner triple system* and denoted by $\text{STS}(w)$; they exist if and only if $w \equiv 1$ or $3 \pmod{6}$, [6]. A modern account of Kirkman's work is given in [1]. From the preceding discussion, it is easy to deduce that a 2-chromatic $S(2, 4, v)$ having all blocks containing three points of one colour and one of the other colour can exist only if v is of the form $(12s+2)^2$ or $(12s+10)^2$, $s \geq 0$.

The smallest non-trivial case is therefore $v = 100$, and has become known as "the Design of the Century". Its existence, and possible construction, has been a problem in Design Theory for over 25 years. An early reference is [7]. In this paper we construct the design. We make no claim for uniqueness and, indeed, we think it highly unlikely.

2. The method

The cardinalities of the two colour classes are 55, the red points, and 45, the blue points. Denote the former by A_0, A_1, \dots, A_{54} and the latter by $\infty, B_0, B_1, \dots, B_{43}$. We will seek an $S(2, 4, 100)$ having an automorphism σ of order 11 defined by

$$\sigma : A_i \mapsto A_{i+5 \pmod{55}}, \quad B_j \mapsto B_{j+4 \pmod{44}}, \quad \infty \mapsto \infty.$$

Our method is based on a simple backtrack algorithm with four distinct stages.

Stage 1. Select systems $\text{STS}(55)$ and $\text{STS}(45)$, both having automorphism σ on the red and blue points respectively. The latter is an example of a 4-rotational $\text{STS}(v)$; such systems exist for $v \equiv 1, 9, 13 \pmod{24}$, [2].

Stage 2. The blue system has 30 orbits under the automorphism. We partition these into five classes of six orbits, and label each class with a different point from the set $\{A_0, A_1, A_2, A_3, A_4\}$. Within each class we then assign the label to one block of each of the six orbits in such a way that the blocks to which the label is assigned form a partial parallel class; i.e. the blocks are pairwise disjoint. The assignment of red points to the other blocks of blue points is completely determined by σ . It is clear that this assignment ensures that there are no repeated pairs of a blue point with a red point.

Stage 3. The red system has 45 orbits under the automorphism. We next deal with the blue point ∞ . In the course of performing stage 2 of the algorithm the point ∞ will have been paired with two of the five subsets $\{A_{i+j} : j = 0, 5, 10, \dots, 50\}$, $i = 0, 1, 2, 3, 4$. We assign ∞ to all blocks of a single orbit whose red points cover the remaining three subsets.

Stage 4. This leaves 44 orbits of the red system. As in stage 2 we partition these into four classes of 11 orbits and label each class with a different point from the set $\{B_0, B_1, B_2, B_3\}$. Within each class, we then assign the label, say X , to one block of each of the 11 orbits in such a way that the blocks to which X is assigned form a partial parallel class, say \mathcal{P} . We attempt to do this while satisfying the further constraint that none of the 22 red points with which X has already been paired in stage 2 occur in \mathcal{P} . This latter is, of course, a very severe constraint. Again, the assignment of the blue points to the other blocks of red points is completely determined by σ .

Finally, we make a brief remark about our implementation of the algorithm. Stages 3 and 4 execute very quickly on a modern computer system and we always ran the backtracking to completion. However, for each particular choice of systems STS(55) and STS(45), we did not run the backtracking of stage 2 to completion, preferring instead to return to stage 1 after a certain period of time and select new systems.

3. The design

Listed below are 75 blocks which, under the mapping σ , give “the Design of the Century”. As described in the last section, the construction of the design involved significant computing. However, it is perfectly feasible, although perhaps a little tedious, to check the design by hand, and the dedicated reader is invited to do this.

B0 B1 B9 A0	B4 B6 B23 A0	B8 B11 B13 A0
B12 B20 B10 A0	B36 B5 B7 A0	B2 B3 B38 A0
B0 B4 B33 A1	B40 B3 B6 A1	B8 B24 B5 A1
B16 B7 B11 A1	B1 B2 B21 A1	B9 B13 B42 A1
B0 B6 B24 A2	B8 B19 B40 A2	B4 B31 B3 A2
B9 B14 B43 A2	B1 B7 B29 A2	B5 B26 B2 A2
B0 B14 B21 A3	B4 B35 B41 A3	B1 B10 B31 A3
B5 B23 ∞ A3	B2 B7 B18 A3	B22 B34 B3 A3
B28 B1 B14 A4	B4 B22 B26 A4	B0 B38 ∞ A4
B29 B39 B2 A4	B37 B5 B19 A4	B3 B11 B35 A4
A25 A29 A19 B0	A20 A32 A5 B0	A35 A48 A18 B0
A15 A39 A11 B0	A41 A43 A8 B0	A21 A42 A13 B0
A31 A14 A28 B0	A16 A9 A12 B0	A17 A23 A49 B0
A37 A44 A33 B0	A22 A34 A38 B0	
A35 A36 A13 B1	A10 A17 A18 B1	A25 A44 A11 B1
A20 A43 A19 B1	A5 A37 A39 B1	A15 A6 A12 B1
A30 A23 A28 B1	A26 A29 A34 B1	A21 A38 A48 B1
A27 A42 A9 B1	A32 A49 A7 B1	
A5 A7 A21 B2	A20 A25 A46 B2	A35 A41 A11 B2
A40 A54 A15 B2	A30 A47 A19 B2	A36 A37 A23 B2
A26 A39 A24 B2	A16 A32 A53 B2	A31 A12 A22 B2
A17 A8 A9 B2	A13 A28 A49 B2	
A40 A43 A32 B3	A35 A44 A15 B3	A10 A20 A38 B3
A5 A27 A47 B3	A25 A6 A13 B3	A21 A26 A36 B3
A31 A42 A11 B3	A16 A28 A34 B3	A41 A9 A29 B3
A12 A17 A48 B3	A8 A24 A54 B3	A0 A11 A37 ∞

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Received 19. 7. 2005

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